


<b>Full Title</b>	Object Oriented Software Development		
<b>Status</b>	Uploaded to Banner	<b>Start Term</b>	2012
<b>NFQ Level</b>	08	<b>ECTS Credits</b>	10
<b>Module Code</b>	COMP08026	<b>Duration</b>	13 weeks - (13 Weeks)
<b>Grading Mode</b>		<b>Department</b>	Comp Science & Applied Physics
<b>Module Author</b>	Dr. John Healy		

### Module Description

Introduction to programming (using an Object Oriented approach -specifically Java), assuming little or no previous experience in programming.

Learning Outcomes	
	<b><i>On completion of this module the learner will/should be able to:</i></b>
1.	Demonstrate an understanding of the core concepts of object-oriented programming
2.	Implement a software application using the Java programming language utilising core object-oriented programming concepts, and develop problem solving skills as part of this process
3.	Design an object-oriented software application in Java
4.	Test and debug an object-oriented software application
5.	Understand the universality of the Object-Oriented paradigm and its applicability to programming languages such as C++, Java, C# / .NET.

### Indicative Syllabus

Programming Fundamentals (40%): Software development using types, variables and operators; operator precedence, literals, control structures for decision and iteration, I/O. arrays, Exception handling.

OO programming (50%): OO programming using objects and classes; methods and parameter passing, pass by value and pass by reference, constructors. JVM structure: heap and stack.

Code design (10%): Code design, code style and quality, testing and debugging

### Teaching and Learning Strategy

### Assessment Strategy

### Repeat Assessment Strategies

<b>Indicative Coursework and Continuous Assessment:</b>		100 %		
<b>Form</b>	<b>Title</b>	<b>Percent</b>	<b>Week (Indicative)</b>	<b>Learning Outcomes</b>

UNKNOWN	Assignment Design, develop and test an object-oriented application	50 %	End of Term	2,3
UNKNOWN	Practical Evaluation Assessment of knowledge of programming fundamentals	50 %	OnGoing	1,4,5

<b>Full Time Delivery Mode Average Weekly Workload:</b>			<b>6.00 Hours</b>		
<b>Type</b>	<b>Description</b>	<b>Location</b>	<b>Hours</b>	<b>Frequency</b>	<b>Weekly Avg</b>
Practical	Programming Practical	Computer Laboratory	6	Weekly	6.00

<b>Literary Resources</b>
<ul style="list-style-type: none"> <li>• <i>Objects, Abstractions, Data Structures &amp; Design Using Java</i> Koffman, Wiley, 2005. ISBN: 0-471-46756-1</li> <li>• <i>Head First Java, 2nd Edition</i>, K. Sierra, B. Bates, O'Reilly Media, 2005, ISBN: 059-6009208</li> </ul>

<b>Other Resources</b>
None

<b>Additional Information</b>
None

<b>Programme Membership</b>
GA_KSOFG_L08 201700 Higher Diploma in Science in Software Development